



### LUMO PLAY AT A GLANCE



Simple, fast installation



Cloud-based management



Code-free design tools



Amazing customer support



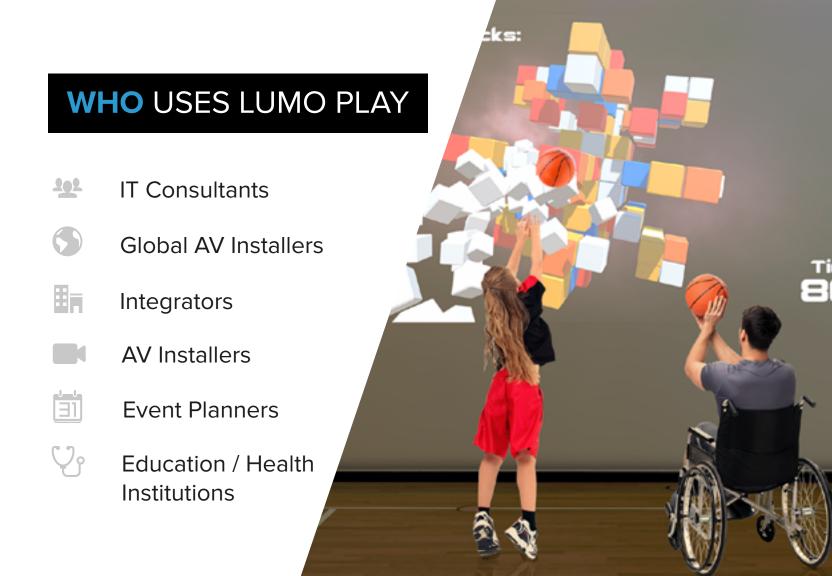
Flexible hardware options



Great margins for resellers



WORLD LEADING INTERACTIVE EXPERIENCE SOFTWARE FOR ART & SCIENCE MUSEUMS





WORKS WITH ANY PROJECTOR, TV, TABLET, OR LED DISPLAY



OVER **300 APPS** AVAILABLE. NEW APPS **EVERY MONTH**.



# COMPATIBLE WITH CUSTOM CONTROLLERS AND BESPOKE HARDWARE



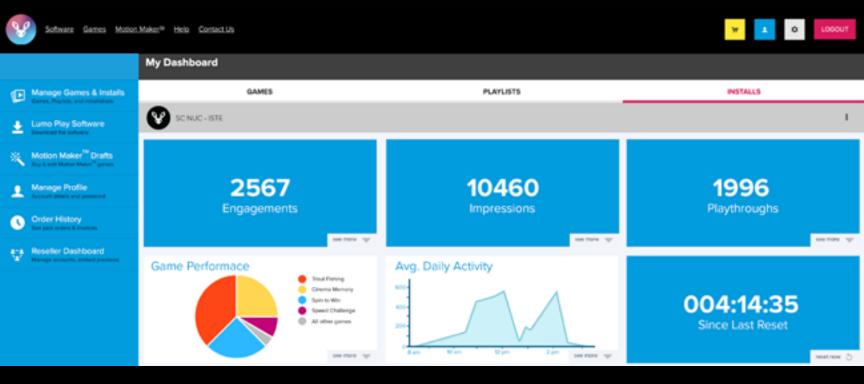
## MAKE UNLIMITED CUSTOM GAMES WITH CODE-FREE CONTENT CREATION TOOLS



# PUBLISH CONTENT **INSTANTLY**THROUGH THE **CLOUD**

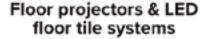


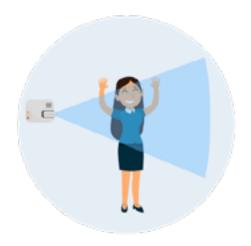
ENGAGE VISITORS ACROSS MULTIPLE EXHIBITS
TO CREATE MORE MEANINGFUL EXPERIENCES



## IMPROVE EXHIBIT PERFORMANCE WITH CUSTOM ANALYTICS







Wall projectors & smart board projectors



Touchscreen, TV & LED Tiles

## INSTALLS IN MINUTES SUPPORTED FOR YEARS



### **SUPPORT** FOR:



#### **REALSENSE**



**ORBBEC** 



**KINECT** 



**TOUCHSCREEN** 



**CUSTOM CONTROLLERS** 

Works with any USB touchscreen

### **DESIGNED** TO BE



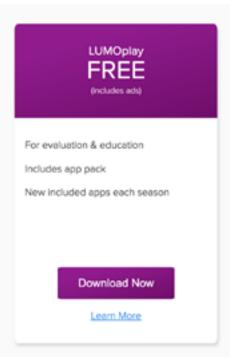


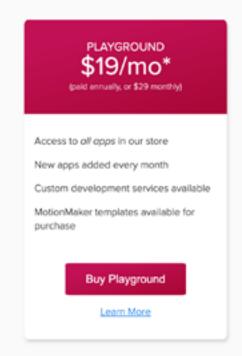
Accessible

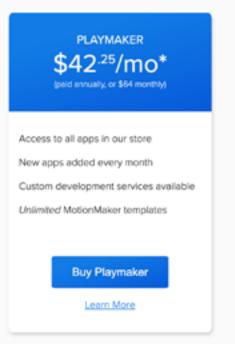
User Friendly

No special training is required to maintain an exhibit. Service and maintenance is provided remotely.





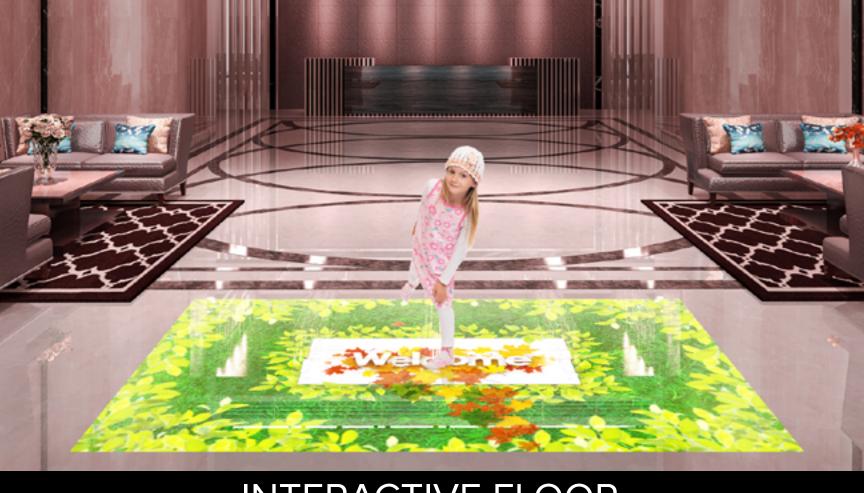




## PAY **MONTHLY** OR **ANNUALLY**FOR ONGOING **MAINTENANCE** AND **SUPPORT**

### **EXAMPLES**

How LUMOplay is used in museums today



### INTERACTIVE FLOOR



WALL-BALL



### TOUCHSCREEN



PHOTOBOOTH

