

Education Solutions

LUMOplay with any projector, a Windows computer, and a 3D camera.

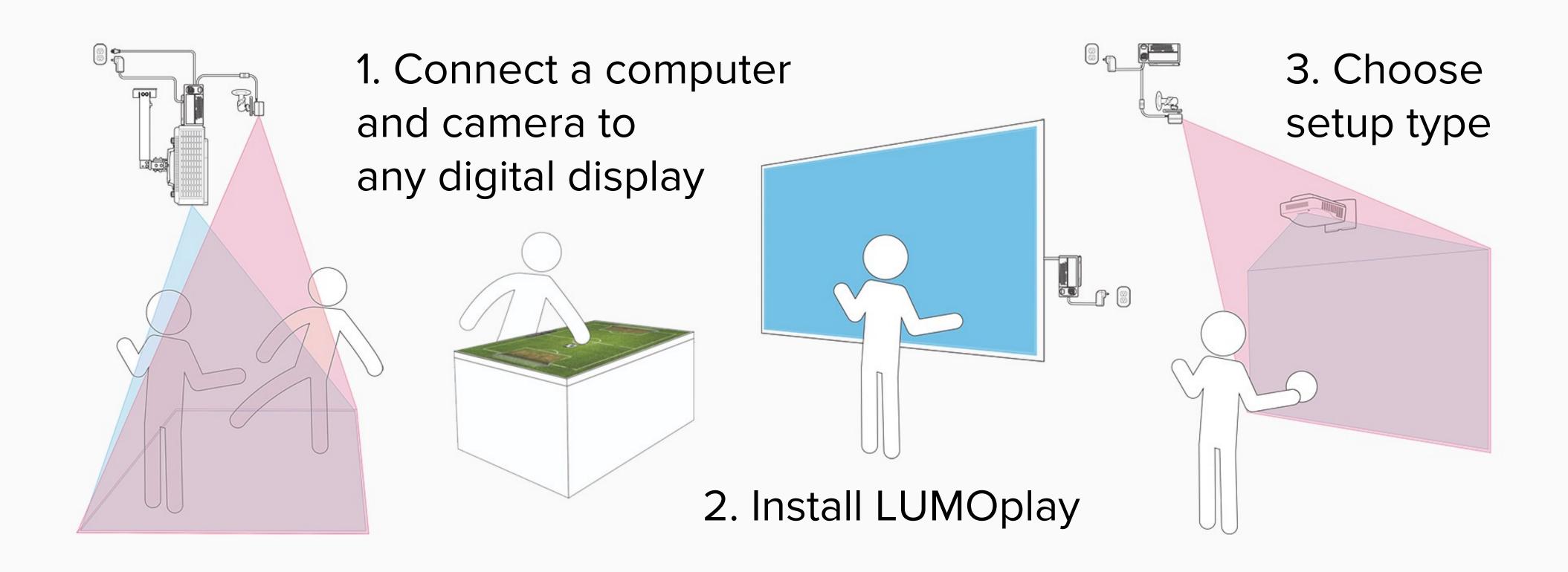


You can use equipment your school already has, source what you need locally or online, or buy a kit from one of our partners!

Let us know if you want to recommend a partner in your area.

LUMO Interactive makes it easy to create an interactive floor or wall.

How it works



4. Start playing!

LUMO's complete solution

Content Creation

LUMO Motion Maker

Make games with students

no coding required!

LUMO SDK
Unity SDK, appropriate for STEM programs

Community Requests
What you need isn't in the library? Request it for free!

Content Distribution

Multi-install Management
Manage all your school's
installations from one place

Guided Calibration

Step by step calibration for floors, walls, and more

Managed Updates
Remote software updates to
ensure security and stability

Management & Support

CMS

Create playlists for different ages, classes, and themes

Bug Reporting
Built-in remote support and
trouble ticketing

Fast Support
We use LUMOplay ourselves,
so we care that it works!

7 reasons why LUMO is needed for your education customers

- Touch-free experiences are in demand more than ever before
- Education through interactive engagement is a high priority among teachers
- Interactive projection is a popular and effective treatment for neurodiverse children
- LUMO's Motion Maker system is code-free, and an ideal early intro to STEM activities
- LUMO hardware kits offer a full range of display options, from small classroom solutions to gym and recreation room activities
- LUMO includes over 300 apps, with tools for teachers to create their own apps and courses
- No special installation skills are required to install LUMOplay any local audio-visual company or internal IT department can install a system, usually in under an hour

Take the following tour.

See what LUMO can do.



Create safe, imaginative spaces.





Set up in under an hour. No special training required.



Apps, games, and creation tools for students aged 2 and up





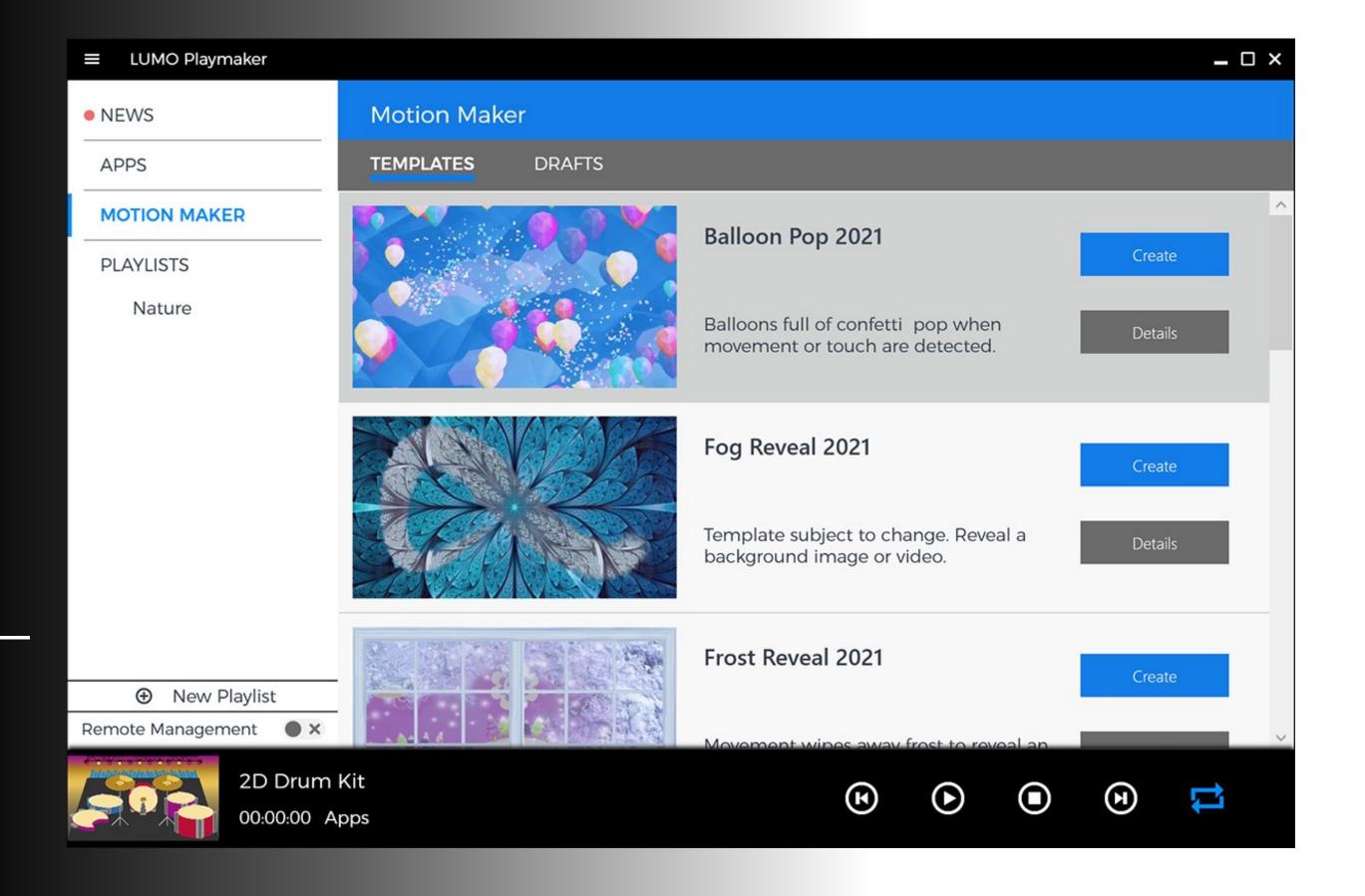
Encourage kinetic learning and problem solving.



Engage special needs and medically fragile children with sensory apps.

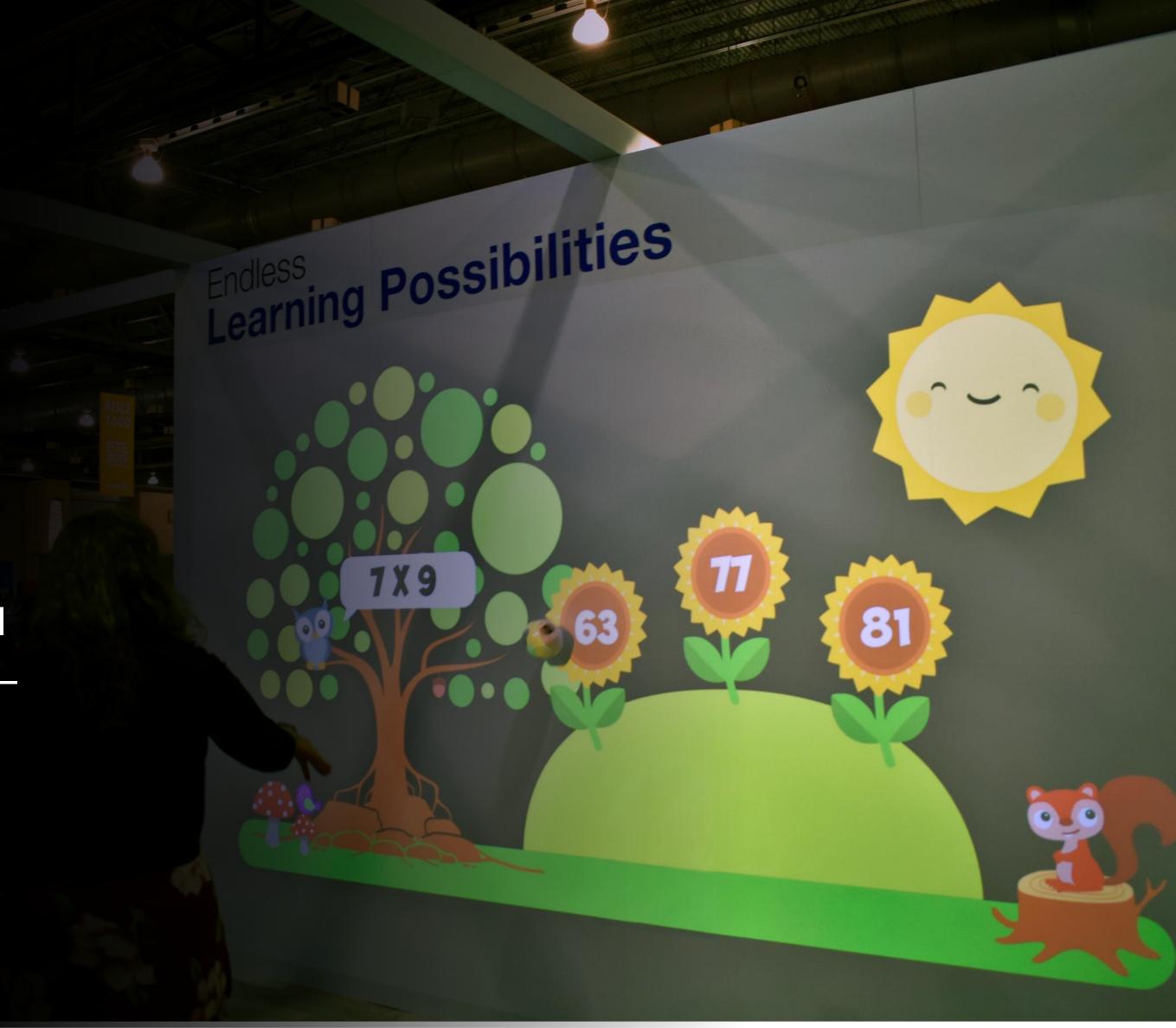


Includes game design tools for teachers & students!



"LUMO Interactive keeps my students' attention in a way that sitting behind a desk never could."

Tanya, Collingwood Day School





LUMOplay

from LUMO Interactive

Contact us at info@LUMOplay.com